

## Race Day Schedule:

10 am - Pumpkin Racer registration, check-in, and course opens\* for trial runs

\* Please one racer at a time to avoid the catastrophic accident.

10:15 am - Heats begin around this time. Depending on the number of entries, either two, three, or four pumpkin racers will compete in the each heat. The winning racer will advance to the next round. Heats will continue until all racers have competed in a single-elimination competition.

There will be a short break between races to allow competitors to align, re-align, tweak, or spruce up their racer before putting it back on the track.

11 am—Awards will be presented around this time to the top competitors in the following categories:

- **Champion pumpkin racer** – the one that won the most races!
- **Judges favorite** decorated pumpkin racer and best costume – We heard judges take bribes.
- **Crowd favorite** decorated pumpkin racer and best costume – TIP: bring your parents, brothers, sisters, aunts, uncles, grandparents, lots of friends, neighbors, you get the idea.



**Bellevue Parks & Community Services**

This information will be provided in alternate formats for individuals with disabilities upon request. We invite everyone's participation. Please provide two weeks advance notice for accommodations requests.

**Assistance for the Deaf and Hard of Hearing can be provided through the 711 Telecommunications Relay Service.**

**SOUTH BELLEVUE COMMUNITY CENTER  
10 AM SATURDAY, OCTOBER 25, 2014**



**BE A PART OF THE TRADITION ~ IT'S FUN!, EASY!, AND FREE!**



**ON YOUR MARK!**



**GET SET!**



**LET GO!**



**HOW TO BUILD A PUMPKIN RACER WORKSHOP**

**7PM - WED., OCTOBER 15 @ SBCC**

**GET SUGGESTED SUPPLY LIST, WATCH DEMONSTRATIONS,  
GET RESOURCES AND GREAT IDEAS!**

**Free!**

## QUESTIONS?

**WEBSITE** [www.bellevuewa.gov/south\\_bellevue\\_center.htm](http://www.bellevuewa.gov/south_bellevue_center.htm)

**CALL** 425-452-4240

**EMAIL** [sbcc@bellevuewa.gov](mailto:sbcc@bellevuewa.gov)

**How to enter:** Form a team, join a team, or go solo. Register for the races at [www.myparksandrecreation.com](http://www.myparksandrecreation.com).

Search Activity Code # **87027**

## How to build a Pumpkin Racer:

We're introducing a **FREE Workshop on How to Build a Pumpkin Racer** at 7pm on Wednesday, October 15 at SBCC for first time racers or those wishing to learn tips and tricks. The workshop will provide a suggested materials list, demonstration, and online resource list.

Don't have time? Then simply put two axles through a pumpkin, add four wheels, and make sure they spin freely and the racer rolls smooth and straight on a sloped surface.

**Pumpkin Racer Kit:** Want to keep it simple? Buy your pumpkin racer kit at SBCC for \$18. Kit includes axles, wheels, and nuts. Nuts? Yeah, you know, the kind that hold the wheels on the axles.

**Decorate, Decorate, Decorate!** Themes are judge and crowd pleasers. Work hard to be the favorite! Need Dress-Up Ideas? Do a Google Search on 'pumpkin races' or 'pumpkin derby' and you will get lots of funky, hilarious, and creative ideas to decorate your pumpkin racer.

**Here are a few past entries...**



**TAKES PLACE RAIN  
OR SHINE!**

**Rules:** There are only a handful of rules to level the playing field and ensure a fun time for everyone.

Don't worry – we'll handle cheater pumpkin racers.

- You can only use one pumpkin – the size and shape is up to you, but only one is allowed per entry.
- Two independent axles must be inserted through the pumpkin with wheels attached to the axles. So, don't prop or drop your pumpkin racer on to anything with wheels like a skateboard, toy truck, etc. Entries like these never make it to the finish line in one piece.
- Your racer can only be pumpkin-powered. Mechanical or pyrotechnic propellants (motors, rocket engines, fireworks, explosives, etc.) are not permitted, but that would be pretty cool to watch.
- Gravity is the only propellant permitted – Each race will start with the official and traditional "On Your Mark, Get Set, Let Go" command. No early releases or pushing your racer at the starting line. False starts end in ugly fashion. Be a pretty sport!
- The winning pumpkin racer will be the entry that either crosses the finish line first or travels the furthest distance without crossing the finish line. What about a tie? Judges aren't too worried that this will happen.
- A few technical rules the Race Director learned from past year's: 1) hands must raise straight up after releasing your racer, 2) the pumpkin, itself, must remain behind the start line and be the part to cross the finish line; rather than extended parts of the decorations, 3) racers leaving the course do so at the point it crosses under the flagging that defines the course, and 4) a racer can re-enter the race if it returns to the course without help from its owner or spectator.
- The Race Director has final authority regarding rules and reserves the right to make up rules, if none exist. Remember, The Great SBCC Pumpkin Race is for fun. The awards are nice, but winners are not advancing to a higher level of competition, because there isn't any.
- Most importantly—Have Fun!